

Making the L in VQA Matter

Elevating the Role of Language in Visual Question Answering

Stanford

Christopher Manning

@chrmanning ✿ @stanfordnlp

VQA Workshop, June 2019

But there is no L in VQA

Language

VQA

Language of Thought

VQA

Subtext: In a world where even I am able to fire up PyTorch and load a Faster R-CNN object detector, more non-vision people should do VQA !

Answers

- 38% yes/no
- 11% common numbers: 0–16, 18, 20, 24, 25, 30, 50, 100
- Objects, activities, spatial, animates, locations, materials, ...
... just about all answers in a few classes
- Nearly all one word stuff
- Not exactly human language in all its grandeur

Answers: Not just one word

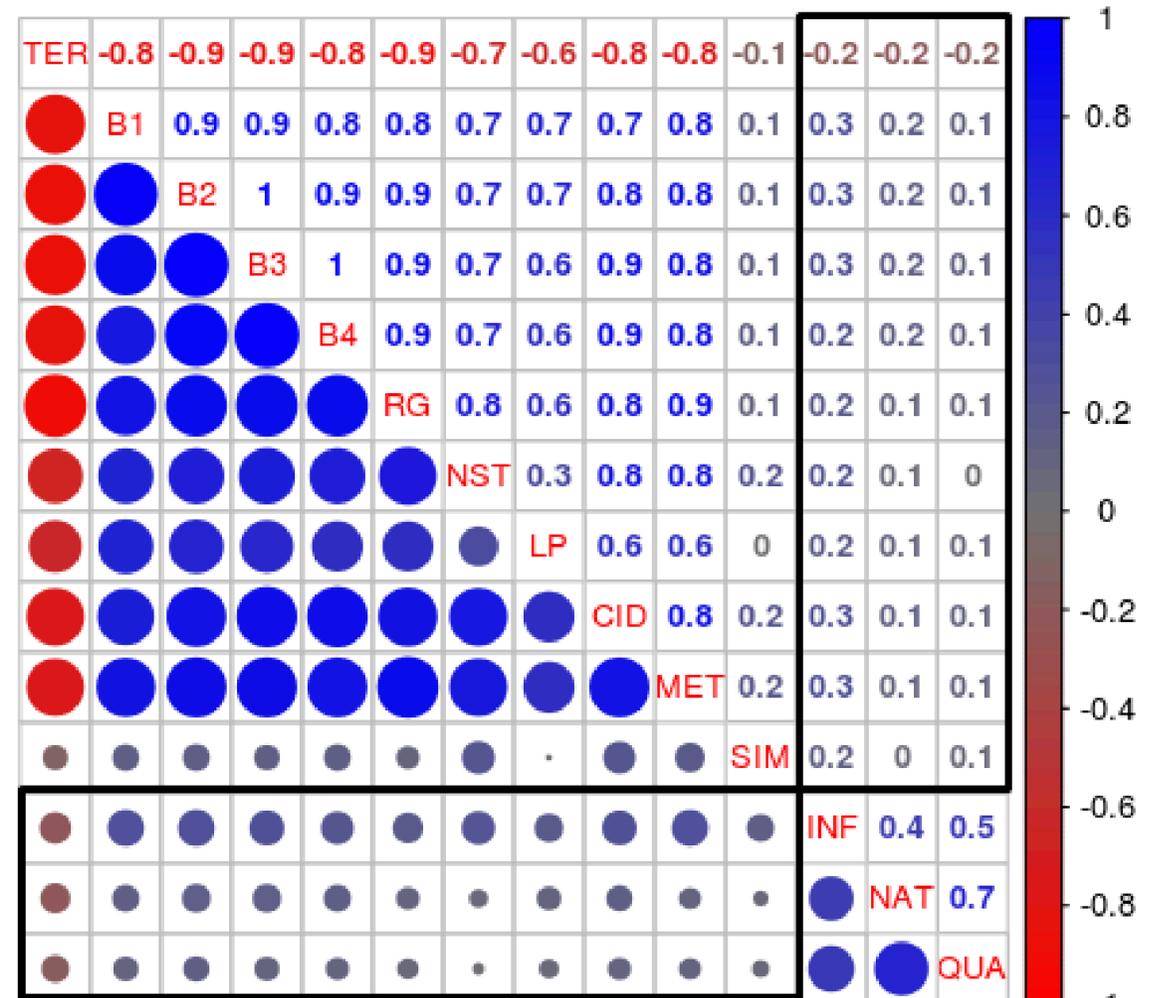
- Compound nouns (cf. German): **tennis racket, teddy bear**
- Adjective noun: **roman numerals, barbed wire**
- Color combinations: **black and white, red and white**
- Activities: **playing wii, laying down, taking selfie**
- Locatives: **on plate, on sidewalk, in bowl, across street**
- Object combinations: **fork and knife, ketchup and mustard**
- **I don't know**

Answers: interesting

- Located objects: **man on right** (22), **one on left** (21)
- Purpose: **to catch frisbee** (8), **to catch ball** (8)
- Quotative (signs, etc.): **100 Year Party Ct** (9), **Via Ferlinghetti** (8)
— 8 occurrences cut off —
- Q: Why are there no utensils?
**You can eat pizza with your hands,
Do not need them, finger food, it is pizza, unnecessary, ...**

Answers: Anything to Change?

- Should we do real Natural Language Generation?
- **Visual Dialog Challenge** [Dau]
 - “One fundamental challenge in NLG is that current metrics are not very good at distinguishing between good and bad outputs”
 - NLG metrics are known to correlate poorly with human judgments
 - [Novikova et al. 2017]
 - Solution: Have 100 candidates
 - Use Mean Reciprocal Rank (MRR)
- Maybe choosing from keywords

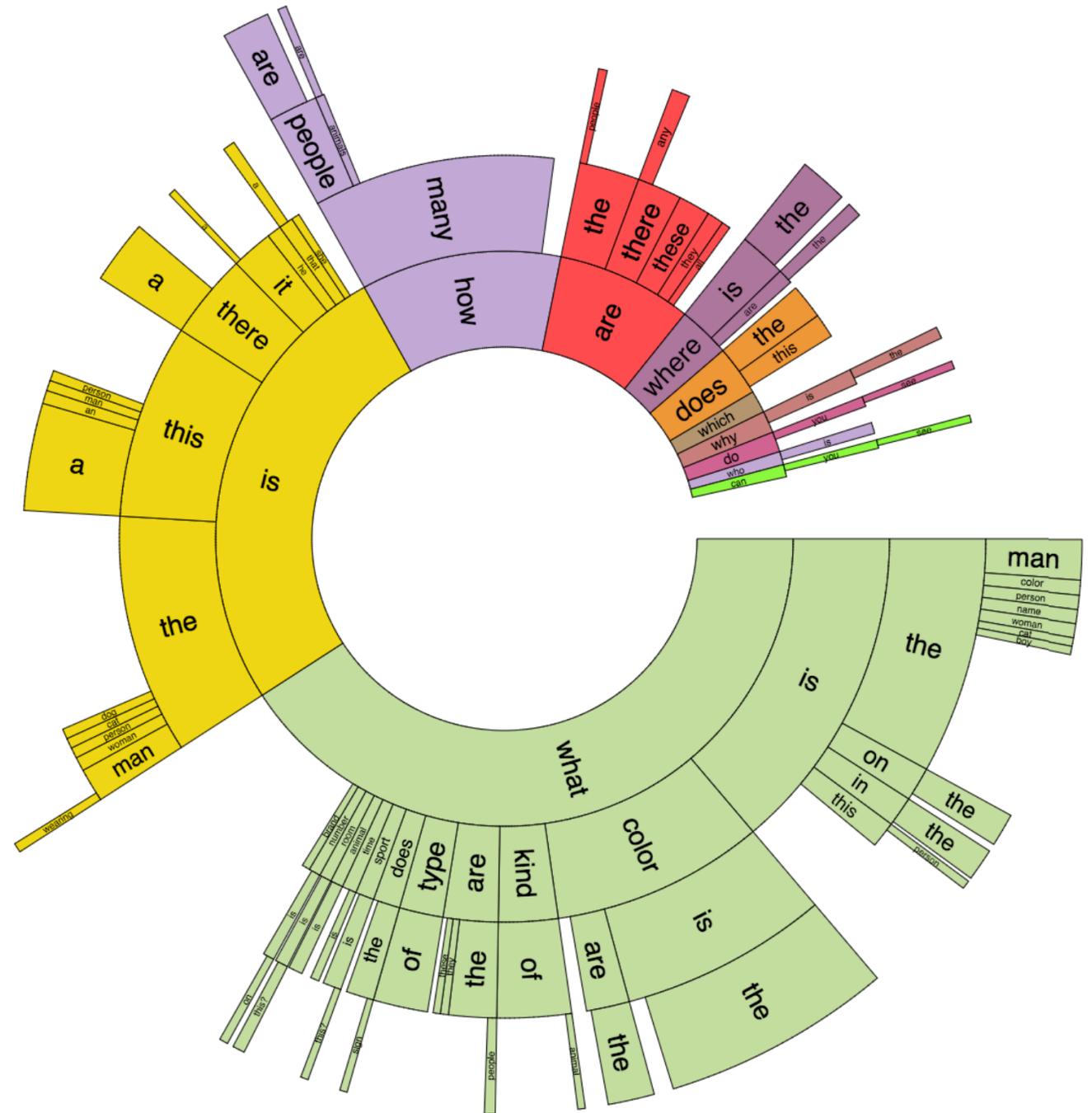


Questions

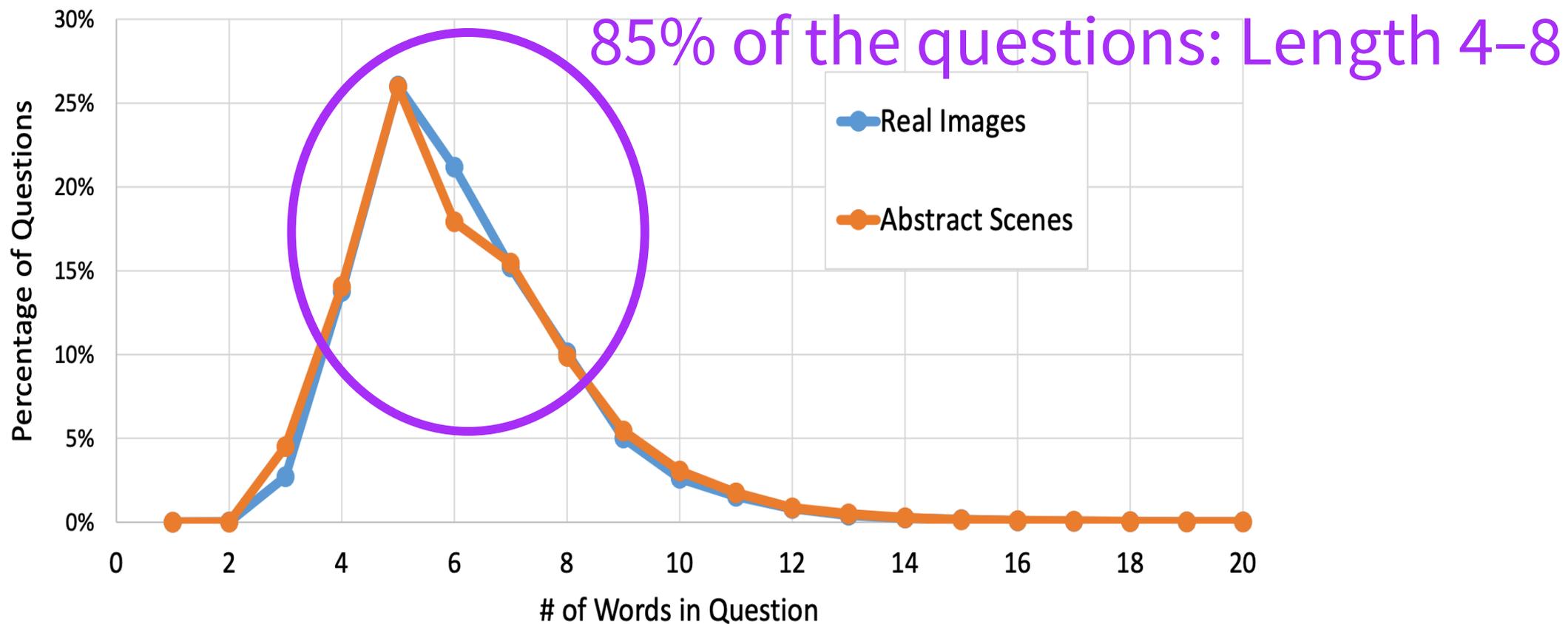
- What color is the ...?
- Is this a ...?
- What is the man Ving?
- How many people are ...?

It's the mirror of the answers:

- 114,000 "Is ..." yes/no Qs
- 49,000 What color questions



Questions: Nothing but simple facts!



Questions: Short; no complications

What is she holding?

What color is the napkin?

Is the man wearing formal clothes?

How many people are in the picture?

Is there a street light in the photo?

—

Is there a fountain in front of the building?

**Simple questions about objects and
attributes fail to test compositional
language understanding and reasoning**

Questions: The easy direction to expand

Maybe the first place to push is more complex relational questions



And then towards more complex and interesting visual scenes



Another good direction? NLVR2



- Goals are very similar
 - Go beyond a focus on objects, properties, and a few spatial relations to considering compositional language
- Yes/No answers, but **hard**
 - Like Natural Language Inference (NLI)
- A little quirky?
 - Two picture format is a little weird
 - Fairly unnatural reasoning tasks



Both images show a silver pail being used as a flower vase

What's still missing?

**Deep understanding, coming from being
able to reason in an abstract space**

V Abstraction: Towards a Language of Thought



We see and reason with concepts,
not visual details, 99% of the time
“Scene gists”

- A man
 - A cyclist
 - Wearing glasses, gloves, watch
- A cow
- Grassland
- Sky ... clouds

V Abstraction: Towards a Language of Thought

- We use **concepts** to organize our sensory experience
- We build semantic **world models** relating concepts to represent our environment
- Used to **generalize** from given examples to new ones
- Used to draw **inferences** from facts to conclusions



Visual Genome



[Krishna, Zhu, Groth, Johnson, Hata, Kravitz, Chen, Kalantidis, Li, Shamma, Bernstein, and Fei-Fei, IJCV 2017]



Visual Genome



[Krishna, Zhu, Groth, Johnson, Hata, Kravitz, Chen, Kalantidis, Li, Shamma, Bernstein, and Fei-Fei, IJCV 2017]



Visual Genome



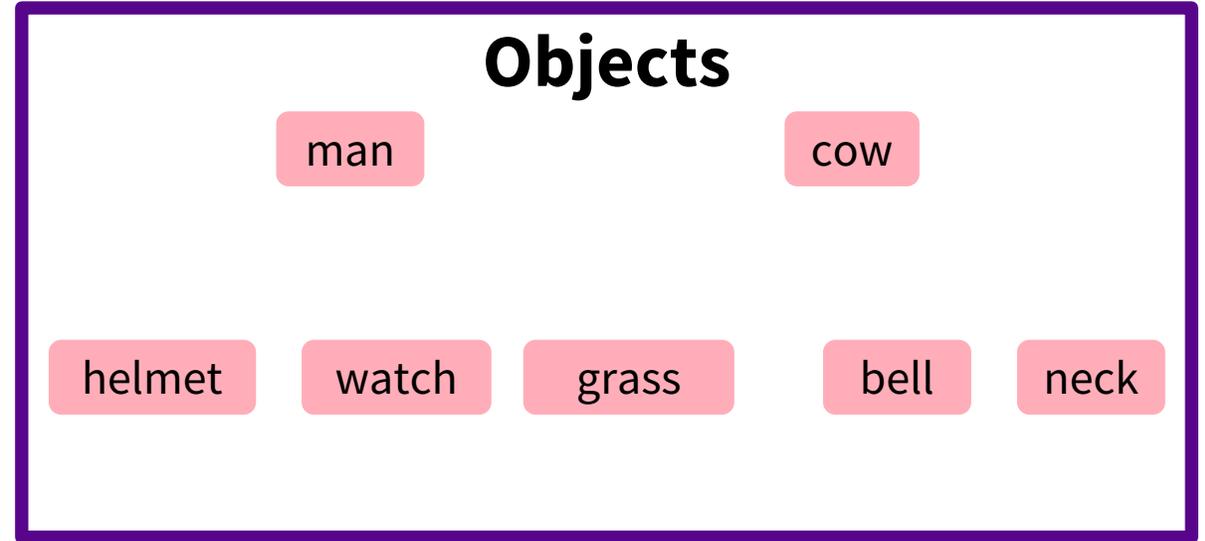
Region Descriptions

- | | | | | | |
|-----|------------------------------------|-----|------------------------------------|-----|---------------------------------|
| 1. | blue sky with clouds | 18. | Many hills in the distance | 36. | symbols |
| 2. | man's sunglasses | 19. | sunglasses on a mans face | 37. | sport sunglasses on man's head |
| 3. | roaming hills | 20. | A man kneeling down | 38. | face of man smiling |
| 4. | grassy field | 21. | large brown cow | 39. | a cow laying down resting on |
| 5. | man's biking helmet | 22. | large metal bell on cow's collar | 40. | grass |
| 6. | a gig cow bell | 23. | short horn's on cow's head | 41. | horns on head of cow |
| 7. | cow laying next to the man | 24. | man wearing bicycling gear | 42. | cow with light brown fur |
| 8. | man wearing Denmark racing shirt | 25. | silver bike helmet | 43. | there are mountains in |
| 9. | man's whites biking gloves | 26. | white rimmed sunglasses | 44. | background |
| 10. | man's watch | 27. | red and white cross on man's | 45. | clouds in the sky |
| 11. | Big fluffy clouds in the sky | 28. | shoulder | 46. | man is smiling |
| 12. | A large bell hanging from a cows | 29. | rolling green hills | 47. | the shirt is red white and blue |
| 13. | neck | 30. | wrist watch on man's arm | 48. | he has on blue shorts |
| 14. | A copper colored cow laying in the | 31. | white cumulus clouds in a blue sky | 49. | animal has a collar around his |
| 15. | grass with horns | 32. | a biking helmet on head of man | 50. | neck |
| 16. | The horns from a cow | 33. | a glove on man's hand | | the grass is green |
| 17. | A mans head who is wearing a | 34. | a black watch on man's wrist | | Man is wearing glasses |
| | helmet and glasses | 35. | man with knees bent on grass | | there is a cross on the arm |
| | A white X on red patch | | shirt on man with flag and | | this animal has horns |
| | White gloves with red and black | | | | |

[Krishna, Zhu, Groth, Johnson, Hata, Kravitz, Chen, Kalantidis, Li, Shamma, Bernstein, and Fei-Fei, IJCV 2017]



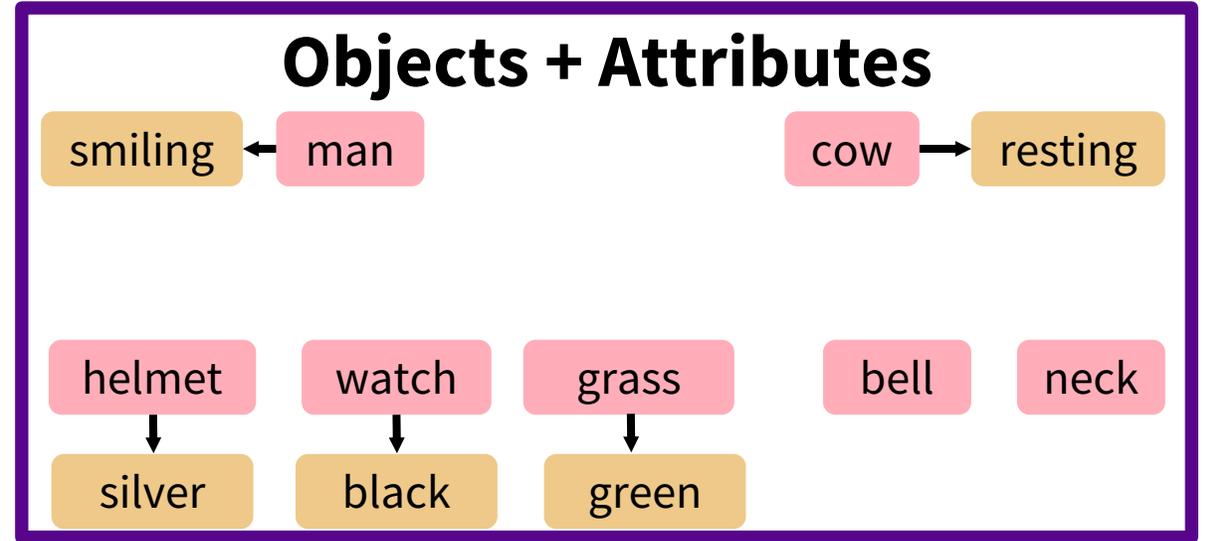
Visual Genome Scene Graph



[Krishna, Zhu, Groth, Johnson, Hata, Kravitz, Chen, Kalantidis, Li, Shamma, Bernstein, and Fei-Fei, IJCV 2017]



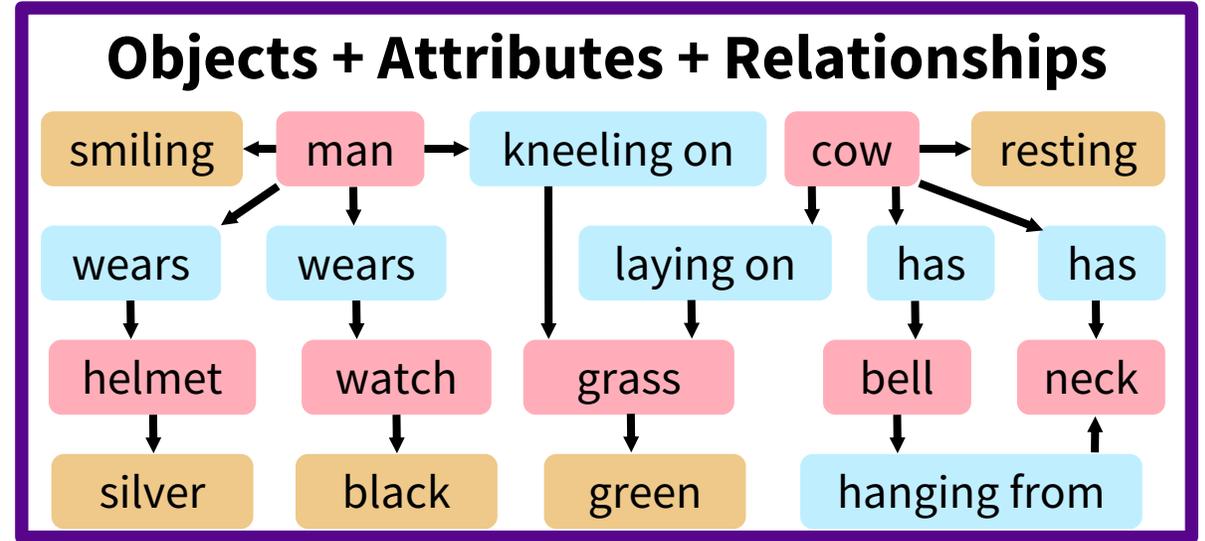
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Visual Genome Scene Graph



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The **hope** of deep neural models is to
learn higher-level abstractions

Abstractions **disentangle** factors of
variation, improving generalization

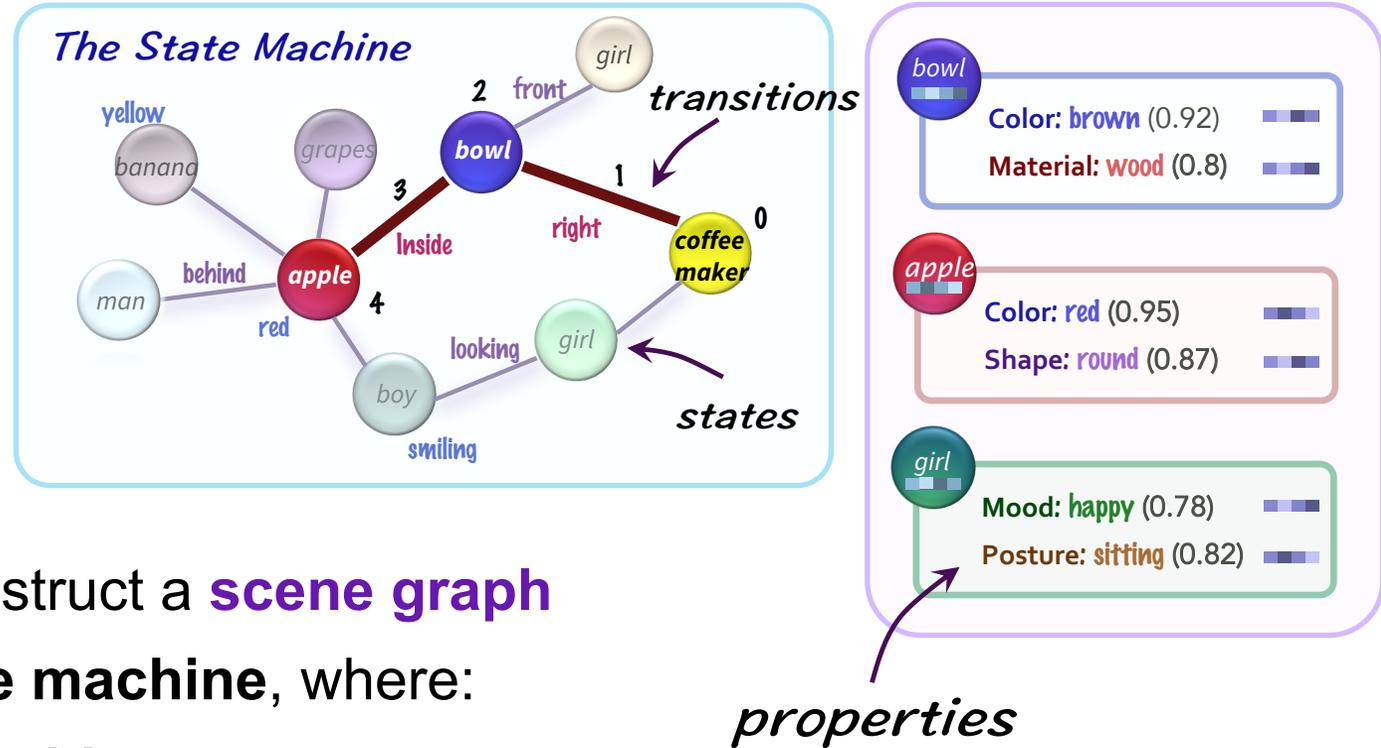
Content-based attention over concepts

- Attention allows focus on a few elements out of a large set
- But we need attention over **concept space**, not over **pixel space**

- Cf. Yoshua Bengio's so-called "Consciousness Prior"
 - Learn a deep representation that disentangles abstract explanatory factors
 - The conscious state is then a very low-dimensional vector, an attention mechanism applied on the deep representation



Reasoning with Abstractions

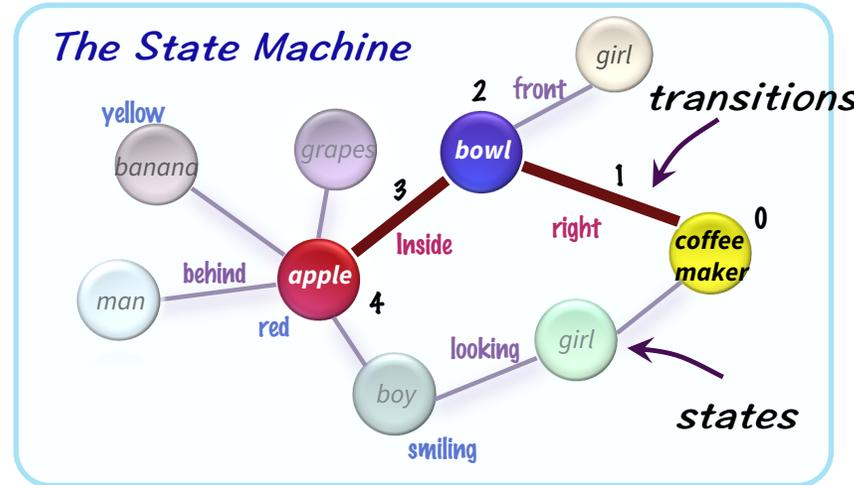


Given an **image**, we construct a **scene graph**

Treat it as a **neural state machine**, where:

- **States** correspond to **objects**
- **Transitions** correspond to **relations**
- States have different (*soft*) **properties** (*attributes*) via **attention**

Reasoning with Abstractions



alphabet (concepts)

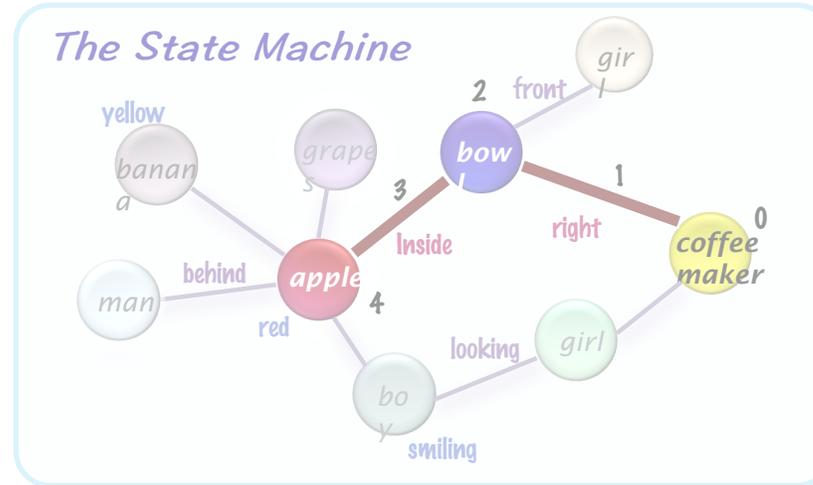


properties

disentangled representation

Objects are represented through a **factorized distribution** over **semantic properties** (*color, shape, material*), defined over the **concept vocabulary**.

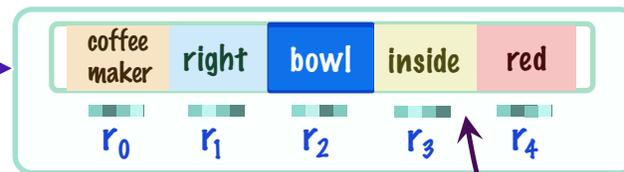
Reasoning with Abstractions



alphabet (concepts)



What is the **red fruit** inside of the **bowl** to the right of the **coffee maker**?



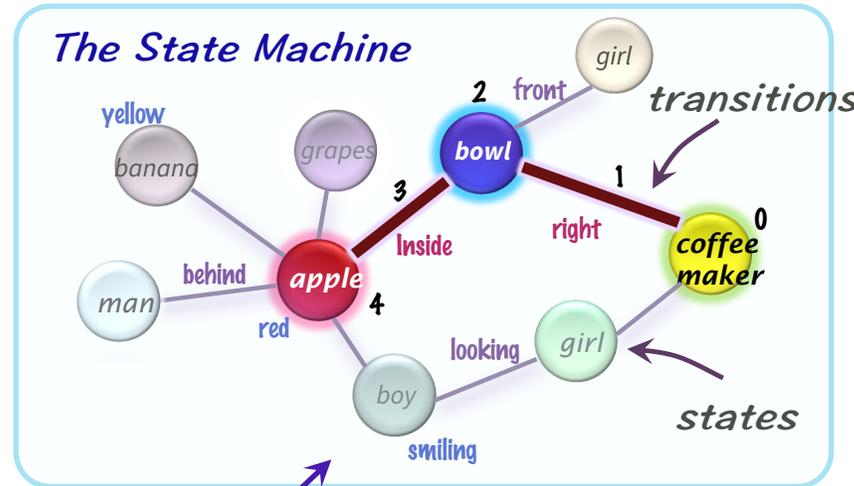
instructions

properties

disentangled representation

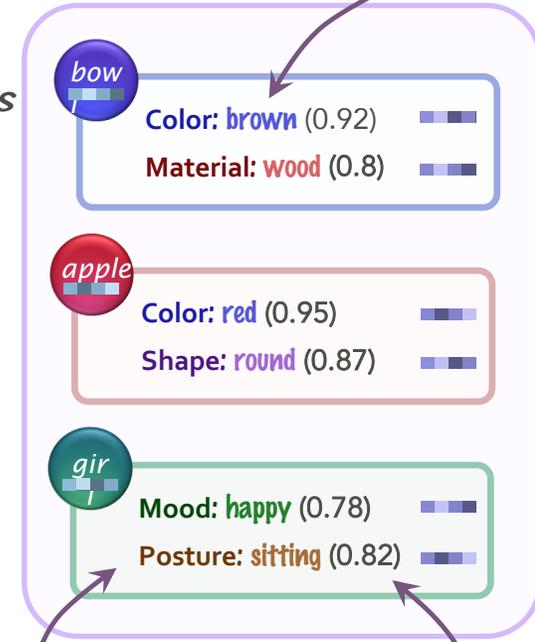
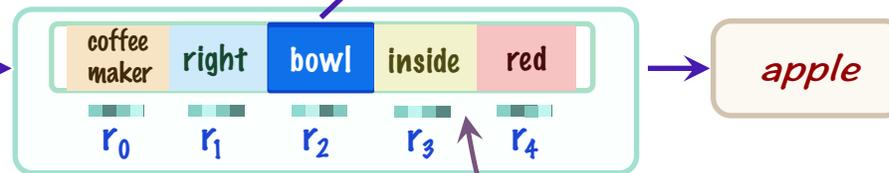
The question is translated into a **series of instructions** (with an attention-based encoder-decoder), defined over the **concepts**.

Reasoning with Abstractions



alphabet (concepts)

What is the *red fruit* inside of the *bowl* to the right of the *coffee maker*?



We **simulate** a computation as a **neural state machine**, feeding one **instruction** at a time and **traversing the states** until completion.

One more example



bed



left



tall



made

Cabinet: wood (0.95), tall (0.92), shiny (0.86) | (cabinet, left, bed) (0.82)
Bed: white (0.84), comfortable (0.91) | (pillow, on, bed) (0.74)
Lamp: yellow (0.92), on (0.74), thin (0.82) | ...

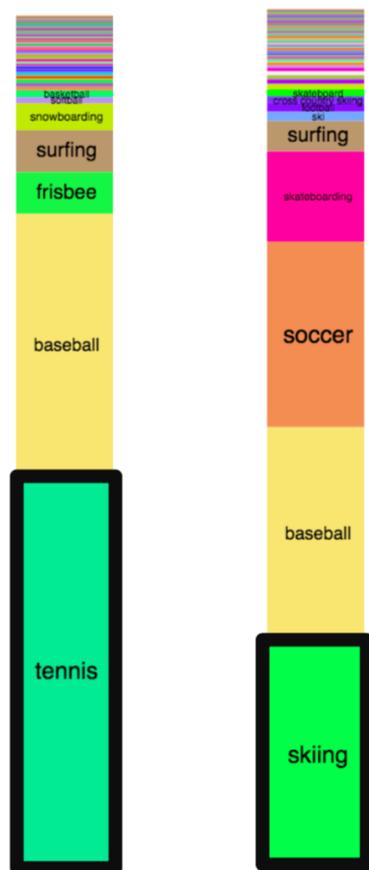


Wood

What is the tall object to the left of the bed made of?

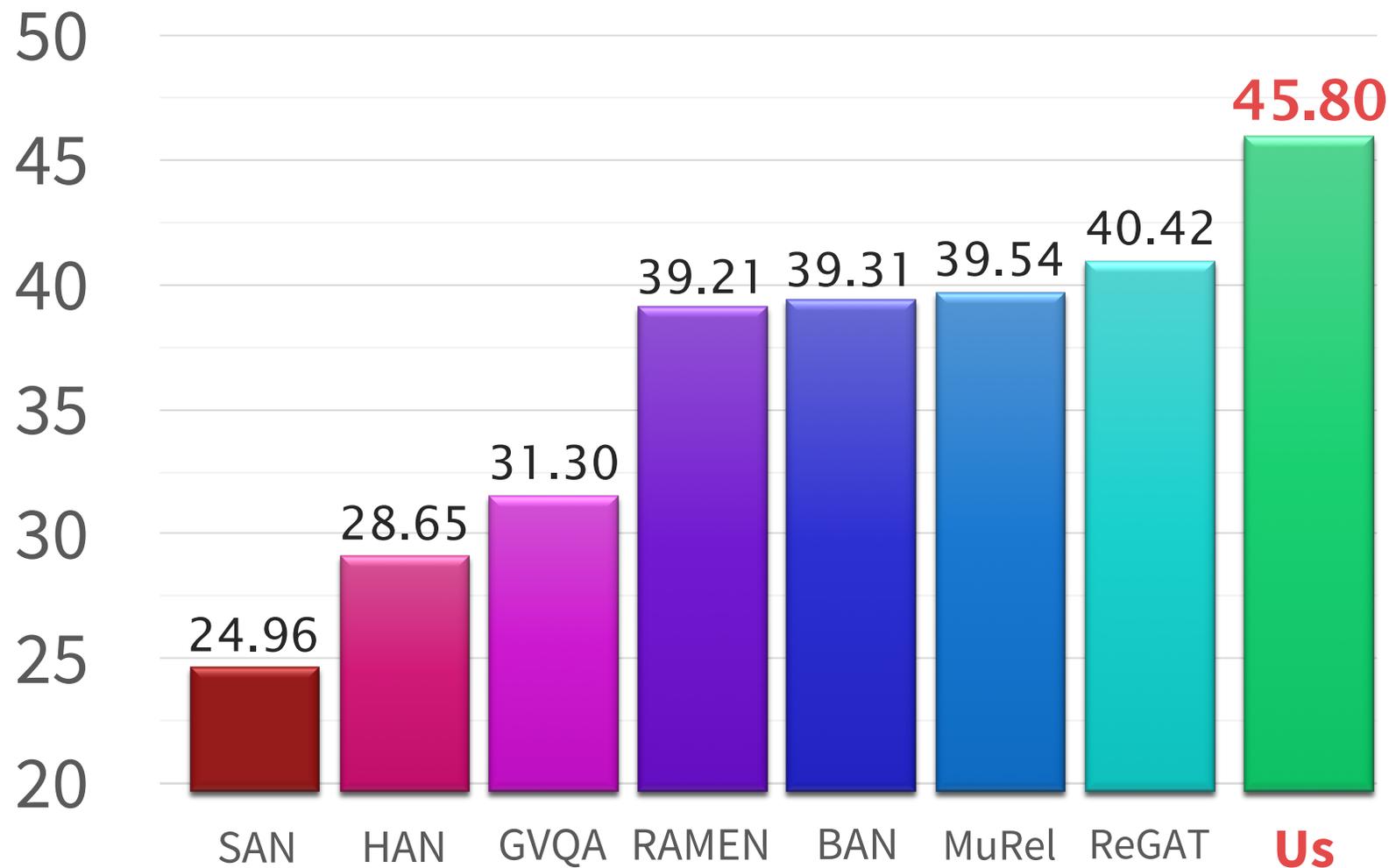
Testing Disentanglement (\approx Understanding) – VQA-CP: VQA under Changing Priors [Agrawal et al. 2017]

Train Split Test Split



Model	Dataset	Overall score
d-LSTM Q + norm I (Antol et al. ICCV 2015)	VQA v1	54.40
	VQA-CP v1	23.51 -31%
NMN (Andreas et al. CVPR 2016)	VQA v1	54.83
	VQA-CP v1	29.64 -25%
SAN (Yang et al. CVPR 2016)	VQA v1	55.86
	VQA-CP v1	26.88 -29%
MCB (Fukui et al. EMNLP 2016)	VQA v1	60.97
	VQA-CP v1	34.39 -27%

Generalization of VQA-CP v2



Language

VQA

Language of Thought

**We should seek tasks involving
understanding and
multi-step compositional reasoning**

Let's build networks that think!

**By iterative attention over
abstracted, disentangled concepts**